

KING JAMES SHOOTING STARS CLASSIC RULES

The National High School Federation Rules and Regulations will apply to all tournament games with the following exceptions: All USSSA rules may not apply in this tournament, see tournament director for clarification.

All games will be played in quarters for 3rd, 4th, 5th, & 6th and halves for 7th through 11 grades

9u/3 rd Grade Division	6 minutes
10u/4 th Grade Division	6 minutes
11u/5 th Grade Division	6 minutes
12u/6 th Grade Division	6 minutes
13u/7 th Grade Division	14 minutes
14u/8 th Grade Division	14 minutes
15u/9 th Grade Division	14 minutes
16u/10 th Grade Division	16 minutes
17u/11 th Grade Division	16 minutes

Halftime shall be no longer than 3 minutes. At least a five-minute pre-game warm up will be given unless games are running behind schedule. No games will start before their scheduled time. Overtime period will be two minutes.

1. A player will be disqualified after committing a 6th personal foul (technical fouls are included) in the 15u to 17u age brackets. A player will be disqualified after committing a 5th personal foul in all other age brackets.
2. A total of (3) time-outs per game will be allowed to each team. One (1) additional time-out per team will be awarded for each overtime period. There will be no carry-over of time-outs from regulation to overtime periods.
3. Regulation sized basketballs will be used for boy's 7th grade division through High School Division. All other divisions in boys and girls competition will use the smaller sized basketball.
4. Two (2) Technical fouls during a game on any player, coach, or team representative will result in their disqualification for the rest of the game.
5. The clock will be stopped for all whistle stoppages. Not a continuous clock.

6. Each team is responsible for their warm-up and game balls and/or any other items brought to the game. The tournament sponsors or their representatives are not responsible for lost items.
7. 20 points+ leads will result in continuous clock until lead is less than 20 points.
8. Officials and site directors must contact the executive staff before any game will be called a forfeit.
9. Protests – If a team submits a protest of an opponent for the use of an illegal player the protesting team must give the protest in writing along with a \$100 to the site director within 10 minutes of the completion of the game they are protesting. The protesting team's \$100 will be refunded if the protest is upheld and forfeited if the protest is not upheld. Teams who have a protest filed against them must produce birth certificates and/or grade reports for the player in question to the site director within 30 minutes from the time the protest is filed to proceed in the tournament. A final decision will be made by the Tournament Director and will not be subject to any further discussion.
10. Pre-game warm-up will be a minimum of 7 minutes and half time times will be a maximum of 3 minutes. This will be under the discretion of the Site Director.

Tiebreaker for play-offs:

1. **Head to Head**
2. **Point differential...**Maximum 15 points. (Forfeits are scored at 15-0) Point differential calculation is based solely on the games between the tied teams. In the event of a three-way tie for **first**, point differential will be used to establish the **pool winner**.

The head to head game between the remaining two teams will determine the runner-up position.

3. **Defensive Point System-** If 3 teams remain tied after the above tie breakers the team with the lowest total points allowed will advance. The remaining teams will revert back to tie breaker #1

Eligibility:

Proof of eligibility (birth certificate) must be produced in the event of a protest. A player may only play for **one** team per age/grade division. A player may compete at a grade level **below** his grade if his birth date conforms to the following guidelines:

Age Determination – Eligibility:

September 1, 2010 shall be the determining date for the age of the competitor for the King James Shooting Stars Classic. Eligibility to participate is based first on the age determining date. The grade of the athlete is not a consideration if the athlete meets the age determining date. An athlete who does not meet the age determining date may qualify under the grade exception rule.

9&Under/3rdGrade.....can't turn 10 before September 1, 2010

*Exception: A player that is in the 5th grade and who was born on or after 9-1-99 can participate in this division

10&under/4th Grade..... can't turn 11 before September 1, 2010

*Exception: A player that is in the 4th grade and who was born on or after 9-1-98 can participate in this division.

11&Under/5th Grade.....can't turn 12 before September 1, 2010

*Exception: A player that is in the 5th grade and who was born on or after 9-1-97 can participate in this division.

12&Under/6th Grade.....can't turn 13 before September 1, 2010

*Exception: A player that is in the 6th grade and who was born on or after 9-1-96 can participate in this division.

13&Under/7th Grade.....can't turn 14 before September 1, 2010

*Exception: A player that is in the 7th grade and who was born on or after 9-1-95 can participate in this division.

14&Under/8th Grade.....can't turn 15 before September 1, 2010

*Exception: A player that is in the 8th grade and who was born on or after 9-1-94 can participate in this division.

15&Under/9th Grade.....can't turn 16 before September 1, 2010

*Exception: A player that is in the 9th grade and who was born on or after 9-1-93 can participate in this division.

16&Under/10th Grade.....can't turn 17 before September 1, 2010

*Exception: A player that is in the 10th grade and who was born on or after 9-1-92 can participate in this division.

17&Under/11th Grade.....can't turn 18 before September 1, 2010

*Exception: A player that is in the 11th grade and who was born on or after 9-1-91 and participate in this division.

*All Players participating under the grade eligibility exception must present a birth certificate and a confirmation of grade level from their school's administration office. We are sanctioned by the USSSA and there will be no limit on the number of exceptions for all grades.

All Canadian teams will follow the age groupings they play under in Canada. I've listed below the Canadian Age Groups for 2010.

Novice U10 (Under 10, Born in 2000 or younger)

Atom U11 (Under 11, Born in 1999 or younger)

Major Atom U12 (Under 12, Born in 1998 and younger)

Bantam U13 (Under 13, Born in 1997 or younger)
Major Bantam U14 (Under 14, Born in 1996 or younger)
Midget U15 (Under 15, Born in 1995 or younger)
Major Midget U16 (Under 16, Born in 1994 or younger)
Juvenile U17 (Under 17, Born in 1993 or younger)